BOY BY PHIL CUMMINGS AND SHANE DEVRIES



F	1	2	3	4	5	6	7	8	9	10
✓	✓	✓								

Writing	
Ideas	√
Organisation	√
Voice	
Word Choice	√
Sentence Fluency	✓
Conventions	√
Presentation	



Reading				
Determining Importance				
Inferring	\checkmark			
Making Connections				
Predicting				
Questioning				
Summarising & Synthesising	\checkmark			
Visualising				

Boy by Phil Cummings and Shane Devries is an entertaining story about a deaf boy who turns into a village hero by solving a long running battle.

Writing

IDEA- Phil Cummings said he came up with the idea for this story after a yelling match in his own childhood home was stopped by his deaf cousin. This shocked him (as he'd thought, like most kids do, that yelling louder would be the answer). Remembering this event inspired him to write this story. Young writers could think about their own lives for story ideas. The book is full to the brim with powerful WORD CHOICE and has plenty of tier 2 words (especially verbs). The SENTENCE FLUENCY in this book is sing song like and the author uses short and long sentences to create the rhythm. Using capitals to denote shouting is a possible CONVENTIONS focus.

Reading

This text would be great for PREDICTING and, as it uses the illustrations to tell part of the story, there are plenty of opportunities for INFERRING. The story has a clear beginning, middle and end so it would be a good candidate for practising SUMMARISING (ideally using the first, next, then structure). It would be interesting to compare this story to other stories that have knights and dragons (possibly using a Venn diagram) so students can learn about how writers innovate on ideas and other stories.

WWW.OZLITTEACHER.COM.AU